

# Raspberry Pi

The Raspberry Pi platform has been around for a while and I have recently found good uses for the platform beyond simple prototyping of ideas and packages. Like the Arduino, the price point is really quite good for creating solutions which are less “hobbyist” and more “Maker” in nature.

There are still some complexities in using the platform because even within the family of Pis, there are some significant architectural discrepancies that can lead to unexpected roadblocks.

These projects are intended to catalog the projects and what I learned along the way in hopes that others may find these “recipes” useful.

- [archer.retro1.org](http://archer.retro1.org)
- [IBM 360/370 Mainframe Architectures](http://ibm360.com)
- [Raspberry Pi](http://raspberrypi.com)
- [SJZoppi.Com](http://sjzoppi.com)
- [Visual Basic for Applications](http://visualbasic.com)
- [CODEX](http://codex.com)

## Related Sites and Resources

- [Teach, Learn, and Make with Raspberry Pi](http://teachlearnmakewith.com)

## Guides

- [Getting Started](#)

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